

Physics

Final Exam Review Sheet

I. Introductory Topics

- significant digits
- *order of magnitude* estimation
- algebra review
- problem solving methodology
- *dimensional analysis*
- systems of units/unit conversions
- graphing
- right triangle trigonometry
- *ACTIVITY: Measurement Using the Tools of the Lab
- *LAB: Direct and Indirect Measurement

II. Vectors

- *head to tail method* of addition
- resolving a vector into components
- *component method* of addition
- *LAB: The Vector Nature of Forces

III. Kinematics in 1D and 2D

- *displacement, velocity, acceleration*
- graphs of distance vs. time and velocity vs. time
- equations of kinematics in one and two dimensions
 - draw a picture
 - choose a positive direction
 - make a chart to organize givens
 - choose an equation and solve
 - check your answer for sensibility
- projectile motion problems
- *relative speed* and *relative velocity*
- *Activity: Measuring Speed and Acceleration (tape timers)
- *Activity: Graphs of Speed and Acceleration With a PASCO Interface
- *LAB: Target Practice with a Projectile Launcher

IV. Newton's Laws

- the **Law of inertia, Law of acceleration, Law of force-counter force**
- the Law of **Universal Gravitation**
- weight, *tension*, and normal forces

- *static* and *kinetic* frictional forces
- equilibrium applications - $\sum F = 0$
 - draw a picture
 - choose a positive direction
 - write $\sum F = 0$ in each direction
 - get as many equations as needed and solve
 - check your answer for sensibility
- non-equilibrium applications - $\sum F = ma$
 - draw a picture
 - choose a positive direction
 - write $\sum F = ma$ in each direction
 - get as many equations as needed and solve
 - check your answer for sensibility
- *LAB: Newton's Laws With Dynamics Carts

V. Uniform Circular Motion

- define U.C.M.
- *revolution* and *rotation*
- finding the speed of an orbiting body
- calculating **centripetal force** and **centripetal acceleration**
- *centripetal* vs. *centrifugal*
- calculating the maximum speed around banked and unbanked turns
- solving problems with satellites in circular orbits
- finding *critical velocity*
- *synchronous* orbits and their periods
- solving problems with *artificial gravity* and *apparent weightlessness*
- problems involving vertical circles and *critical velocity*.
- problem-solving - $\sum F = mv^2/r$
 - draw a picture
 - choose a positive direction
 - write $\sum F = mv^2/r$ in each direction
 - get as many equations as needed and solve
 - check your answer for sensibility
- vertical circles
- *LAB: *Road Rally...From Space*

VI. Work and Energy

- *work* and energy
- kinetic energy
- gravitational and elastic potential energy
- the **Work-Energy theorem**
- the **Law of Conservation of Energy**
- problem-solving with conservation of energy
 - draw a picture
 - choose a zero for GPE
 - write $E_0 = E$
 - determine which types of energy are present
 - fill in the energy equation and solve
 - check your answer for sensibility
- *power* is the rate of doing work
- work done by a variable force
- *ACTIVITY: Energy of a Pendulum
- *ACTIVITY: Simple Machines: Pulleys
- *LAB: Conservation of Energy in a Spring-Mass System

VII. Impulse and Momentum

- *impulse* and *momentum*
- the **Impulse-Momentum Theorem**
 - follow through* and air bags
- the **Law of Conservation of Momentum**

- draw a picture
- choose a positive direction
- write $p_0 = p$
- fill in the momentum equation and solve
- check your answer for sensibility

- *elastic* and *inelastic* collisions
- collisions in one dimension
- collisions involving bouncing
- collisions in two dimensions
- center of mass
- *ACTIVITY: The Incredible Egg Drop
- *LAB: Collisions with Dynamics Carts

VIII. Special Relativity

- *inertial reference frames* and *events*
- the postulates of relativity
- Consequences of relativity:
 - simultaneity
 - time dilation
 - length contraction
 - “mass” increase
 - the *twin paradox*
- the equivalence of mass and energy
- relativistic energy and momentum
 - relativistic velocity addition
- *ACTIVITY: *Modeling the “big bang”*
- *LAB: *Hubble’s Law*